



MUSEUM  
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CULTURE

**NEWS RELEASE  
FOR IMMEDIATE RELEASE**

**April 13, 2018**

**MARVEL'S MOST ICONIC COMICS, COSTUMES, AND PROPS GO ON DISPLAY IN  
MARVEL: UNIVERSE OF SUPER HEROES**

***Black Panther, Captain America, Spider-Man, Jessica Jones, Daredevil, and others  
Featured in World-Premiere Exhibition at the Museum of Pop Culture***

SEATTLE, WA – From one of the earliest Marvel comics ever published nearly 80 years ago to original costumes from *Black Panther*, the highest grossing Super Hero movie of all-time in the US, *Marvel: Universe of Super Heroes* will feature some of the most iconic relics from pop culture past and present. The upcoming exhibition debuting at Seattle's Museum of Pop Culture (MoPOP) this spring chronicles nearly eight decades of Marvel Entertainment and celebrates the 10<sup>th</sup> anniversary of Marvel Studios. Of the more than 300 objects featured in the exhibition, many are rare original pieces from the dawn of Marvel and others will go on display to the public for the first time.

**Highlights include:**

- Costumes worn by Chadwick Boseman (*Black Panther*), Letitia Wright (Shuri), and Danai Gurira (Okoye) in Marvel Studios' *Black Panther* (2018)
- *Captain America* costumes worn by Reb Brown (1979) and Chris Evans (2015)
- Peter Quill's Walkman with Awesome Mix Vol. 1 and the orb from Marvel Studios' *Guardians of the Galaxy*, (2014)
- Arc reactor and Mark III Iron Man Armor from Marvel Studios' *Iron Man* (2008)
- Black Widow's costume and batons worn by Scarlett Johansson in Marvel Studios' *The Avengers* (2012)
- Thor's costume and hammer as worn and wielded by Chris Hemsworth in Marvel Studios' *The Avengers* and *Thor: The Dark World* (2012-2013)

- *Marvel Comics* #1 (1939), “The Sub-Mariner,” page 12 – the only known surviving piece of original production art from the very first Marvel comic.
- *Amazing Fantasy* #15, page 7 (1962) by Steve Ditko - the original art for Spider-Man’s origin story – the page showing the first appearance of Spider-Man’s iconic costume and web-shooters, on special loan from the Library of Congress
- *Fantastic Four* #98, page 20 (1970) – in this issue, Jack Kirby and Stan Lee paid tribute to Neil Armstrong, the first man to walk on the moon
- *The Pulse* #13, page 9 (2006) – in the first season of the Netflix series, *Marvel’s Jessica Jones*, Luke and Jessica’s romantic relationship comes to an end. However, in the comics, they stay together, get married, and in this issue, their child is born.
- Matt Murdock’s glasses and cane worn by Charlie Cox in *Marvel’s Daredevil* and *Marvel’s The Defenders* (2015-2017)
- Luke Cage’s bullet hole-ridden hoodie worn by Mike Colter in *Marvel’s Luke Cage* (2016)

The exhibition will also feature larger-than-life-sized recreations of Marvel characters, exclusive original artwork, state-of-the-art interactive experiences, photo-ops, and more. *Marvel: Universe of Super Heroes* opens to the public on April 21, 2018 and runs through January 6, 2019 at MoPOP. For more information, visit [MoPOP.org/Marvel](http://MoPOP.org/Marvel).

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### **ABOUT MARVEL: UNIVERSE OF SUPER HEROES**

Organized by the Museum of Pop Culture, SC Exhibitions and Marvel Entertainment, *Marvel: Universe of Super Heroes* will feature more than 300 original artifacts, including some of Marvel's most iconic and sought-after pages, costumes and props, many of which have never-before been seen by the public. The exhibition will tell the Marvel story through comics, film and other media, taking place as it celebrates 10 years of the Marvel Cinematic Universe, and ahead of the 80th anniversary in 2019. The exhibition will trace the story of the company and its influence on visual culture – including how it's responded to historical events and addressed wider issues such as gender, race and mental illness – as well as uncovering the narratives of individual characters such as Captain America, Spider-Man, Black Panther and Doctor Strange. Immersive set pieces will bring the comic book world to life, and the exhibition will be accompanied by an immersive soundscape created by acclaimed composers Lorne Balfe and Hans Zimmer. For more information, visit [MoPOP.org/Marvel](http://MoPOP.org/Marvel).

### **ABOUT THE MUSEUM OF POP CULTURE (MoPOP)**

MoPOP is a leading-edge, nonprofit museum dedicated to the ideas and risk-taking that fuel contemporary popular culture. With its roots in rock 'n' roll, MoPOP serves as a gateway museum, reaching multi-generational audiences through collections, exhibitions and educational programs, and using interactive technologies to engage and empower its visitors. At MoPOP, artists, audiences and ideas converge, bringing understanding, interpretation and scholarship to the popular culture of our time. MoPOP is housed in a 140,000 square foot Frank Gehry-designed building. This spectacular, prominently visible structure has the presence of a monumental sculpture set amid the backdrop of the Seattle Center. For more information, visit [MoPOP.org](http://MoPOP.org).

### **ABOUT SC EXHIBITIONS**

SC Exhibitions creates exhibitions which travel worldwide, and hosts international exhibitions in Germany, Austria and German-speaking Switzerland. SC Exhibitions is a division of Semmel Concerts, the large German live entertainment producer. Since SC Exhibitions started touring its exhibitions TUTANKHAMUN – HIS TOMB AND HIS TREASURES; THE DISCOVERY OF KING TUT; and recently MAGIC

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CITY – THE ART OF THE STREET, they have reached an audience of more than seven million people worldwide, and built a strong international network within museums, science centers, cultural venues and the creative industries. The network is the basis for the biennial Touring Exhibitions Meeting, the world’s only conference entirely dedicated to touring exhibitions.

## **ABOUT MARVEL ENTERTAINMENT, LLC**

Marvel Entertainment, LLC, a wholly-owned subsidiary of The Walt Disney Company, is one of the world’s most prominent character-based entertainment companies, built on a proven library of more than 8,000 characters featured in a variety of media over 78 years. Marvel utilizes its character franchises in entertainment, licensing and publishing. For more information, visit [www.marvel.com](http://www.marvel.com). © 2018 MARVEL