Curriculum Outline
Outreach Workshop: Fantastic Creatures
For grades 3-8, 60 minutes

PART I: WELCOME & GUIDELINES (2 mins)
- Museum Educator Intros
- Overview

PART II: WHAT IS A FANTASY CREATURE? (5 mins)
- What is a fantasy creature? Group sharing
- Fantasy creature movement activity

PART III: DISCOVERY & COLLABORATION (35 mins)
A. MODELING THE PROCESS (10 mins)
  - Being scientists and artists- using what we know from science and combining it with imagination
  - Biology definition
  - Habitat definition
  - Walk through with example specimens
    1. Look
    2. Share & write your ideas
    3. Make a conclusion
    4. Draw & color

B. GROUP WORK- HABITAT & BIOLOGY (10 mins)
  - Student groups
  - Collaboration guidelines
  - Analyzing specimens
  - Guided group work- what your creature looks like and where it lives

C. CREATURE NAMING AND DRAWING (15 mins)
  - Scientific names and common names walkthrough
  - Groups name their creatures

PART IV: SHARING (12 mins)
- Groups share their fantasy creature creations

PART V: FINAL REFLECTION (5 mins)
- Group reflection